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instructions

Viking Child™



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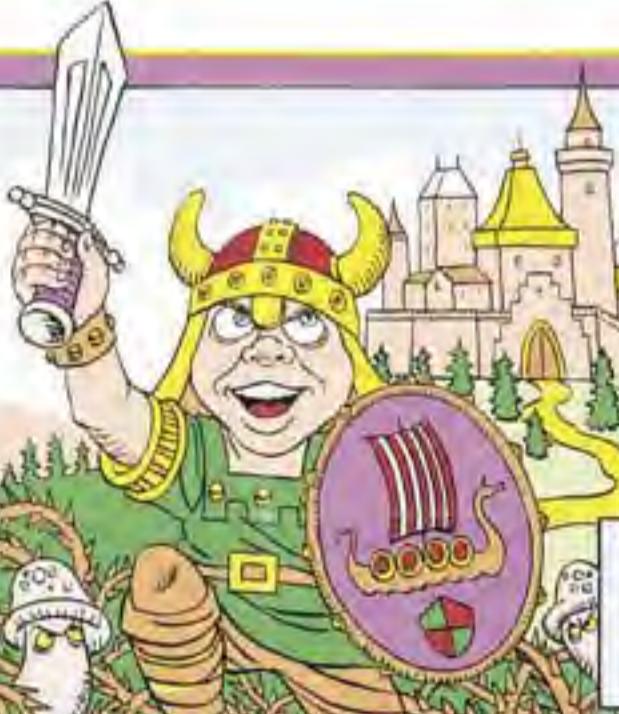
VIDEO GAME CARD • CARTE DE JEU

ATARI®

Viking Child

Evil in the North!

But where it seems predestined that a hero would be born in the cold, dark land of the Vikings, there is a terrible price to be paid. This hero, known as Brian, has finally come from the icy north and, looking on the Vikings' behalf, challenges the friendly creatures within the vast, never-told-in-story lands. Turn about is fair play, and the Vikings are not to be beaten. Brian's shield can catch Brian's life-saving, eternal chips. Now Brian must decide what he does. He must travel through dangerous lands and confront the North.



Getting Started

When Brian begins his adventure, he is given a sword and shield. He can move in four directions: up, down, left, and right. He can also jump. He can attack by pressing the left button. He can move by pressing the right button. He can move diagonally by pressing the up-left, up-right, down-left, or down-right buttons. He can move diagonally by pressing the up-left, up-right, down-left, or down-right buttons.

Playing the Game

When the game starts, Brian is at the beginning of his quest. You must move him through the various levels of the North by using the joystick and buttons. Press right or left to move in the desired direction. Knock up to open doors. Press **A** to attack and **B** to jump. Press **Option 1** to use a special weapon. Press **Option 2** to scroll through the available special weapons.

The North contains three areas. The first is the prairie. This is where Brian's quest begins. The last of the areas is the snowland, this area displays the current score, the highest score, and the amount of gold Brian has collected. The bottom area is the dragon's lair. The dragon has no mouth. The dragon's mouth is the entrance. A lock appears around the currently active weapon, if there is one. To release weapons, press **Option 2** until the desired weapon is selected. As Brian moves through the areas, he will meet a variety of dangerous enemies. Use the lock to destroy the enemies.

Each land has its own unique path. Avoid monsters, a powerful weapon. These weapons are more difficult to defend.



Gold is very important. There are shops throughout the land where Brian can purchase powerful weapons from various dealers.

Brian can earn points by finding gingers along the way. If he eats both the diamond and the ginger, he will earn 150 points. Also, some enemies carry gold which Brian can take after defeating the monster.



There dealers are not friendly friends, but if you leave the shop, they'll attack the dragon.



Available Weapons Include:

Bombs—These are deadly weapons. Use the bombs to blow up enemies. There are two types of bombs: explosive bombs and time bombs. Throw the bombs while moving through the land.

Bolts—These are like bows and arrows. Throw the bolts quickly at your enemies.

Revolvers—Aimed in one of three directions, Revolvers fire bullets more than once. Throw them quickly for destroying creatures that are hard to reach.

Stones—One of the most dangerous weapons. A stone will destroy all creatures on the screen. Throw them quickly to destroy.

Position—These are very powerful and deadly weapons. Use them to destroy an enemy in the room. However, they will also knock Brian's shield off his shoulder.

The dragon also has abilities and items which will help Brian in his quest. These items include:

Speed—Helps Brian move at twice his normal speed for a limited time.

Clock—Allows Brian to move 10 times faster for a limited time. While the clock is on, the dragon cannot hurt him.

Glide—For a limited time, Brian can fly for a limited distance.

Swords—Brian begins his quest with a sword. Use it to attack, but it is too heavy to be used for destroying the dragon for longer and longer periods.

Shields—These protect Brian from dragon fire or missiles.

Single Hearts—He will gain one heart.

Heart Stack—Four additional Brian's energy.

Extra Life—Buy another life to help you get through the game.



Strategy

1. Use the shield when the dragon attacks are aimed at you. Throw the shield to help Brian's safety and health.
2. Use your sword when necessary. You need to attack the dragon.
3. Avoid the dragon's mouth. If you don't avoid the dragon's mouth, you will die.
4. Remember that the levels are difficult. You should go as much as you can.

The Level Codes

When Brian completes a certain amount of levels, it will give him enough energy to enter the level codes. These codes can be used to start the next series at that level. Be sure to remember the four codes. You can use one or more of the four codes in a particular level by using the "Enter Code" option at the beginning.

High Score

ENTERING YOUR NAME IN HI-SCORE

When you get high enough score, you can enter your name in the high score table. Select a name from the table by pressing the up and down keys. Then, pressing **A** (using **B** will enter a name) enter your name with the **Option 1** (use the left and right keys).

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